



# Viz Vectar Plus Release Notes

Version 1.1



Viz Vectar Plus





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### **Created on**

2022/04/28

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- Viz Vectar Plus 1.1.1
  - Bug Fixes
- Viz Vectar Plus 1.1.0
  - Improvements
  - Bug Fixes
- Documentation
- Support

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# 1 Viz Vectar Plus 1.1.1

**Release Date:** 2021-06-16

These are the release notes for Viz Vectar Plus version 1.1.1. This document contains a list of references to fixed issues regarding the user-visible changes that have been made to the software since release 1.1.0. This instruction was revised 22-04-28.

 **Note:** All versions of the Viz Vectar Plus, including 1.1.1 display an **Administration** menu with an **Update** button. *Under no circumstances shall this feature be used.* Due to a known issue, this link will update Viz Vectar Plus with an incompatible software version and corrupt user settings.  
To update Viz Vectar Plus, download the latest installer from the Vizrt FTP server and this installer will perform the update.

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## 1.1 Bug Fixes

- Fixed an issue where the software would stop recording video frames.

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## 2 Viz Vectar Plus 1.1.0

**Release Date:** 2021-06-01

These are the release notes for Viz Vectar Plus version 1.1.0. This document contains a list of references to the new features, fixed issues and additional remarks regarding the user-visible changes that have been made to the software since release 1.0.2.

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### 2.1 Improvements

- Removed UStream streaming plugin as the CDN no longer exists.
  - Renamed the SMTP Export preset to Email.
  - Added a helpful slide to the Live Call Connect Teams Help slideshow.
  - A warning will now appear when you try to enable replay on an input whose source is set to an IP input (eg. RTMP, SRT, RTSP)
  - Muting Master audio out will no longer also mute Talk Back audio channels.
  - Improved functionality between the TriCaster software and Cannon PTZ cameras.
  - Added support for additional Cannon PTZ cameras.
  - Improved overall responsiveness when using an IP Control Surface.
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### 2.2 Bug Fixes

- Fixed an issue where selecting a border did not also enable the border option.
- Fixed an issue where exporting media wasn't respecting In and Out points if only an In point was set.
- Fixed an issue where recording would not start if multicast was enabled.
- Fixed an issue where using a Boolean value instead of a numerical value in the Macro Editor could cause the system to lock up.
- Fixed an issue where selecting a border did not also enable the border option.
- Fixed an issue with Control Surfaces where occasionally a button would not register in the software as being pressed.
- Fixed an issue with signing-in to Facebook through the export menu would fail.
- Updated core to version D208 to address a rare issue with artifacts seen on SDI Inputs.
- Fixed an issue where some control surfaces' buttons were not lighting up correctly when pressed.
- Fixed an issue with PTZ white balance gain controls where the value wasn't sent until you released the mouse, it will now be sent as you adjust the slider control.
- Fixed an issue with R, B white balance gain adjustments in some PTZ cameras.
- Fixed an issue where performing a main switcher auto did not update the control surface buttons.
- Fixed an issue where DDR1 was the only player that you could adjust latency.
- Fixed an issue with exporting MXF files using the 1080/50i Encoding option would export using the wrong FPS setting.

- Fixed an issue on some control surfaces where the M/E row was incorrectly displaying what was pressed on the main preview row.
- Fixed an issue when using a macro to mute multiple audio channels simultaneously would allow some channels to still be routed to Master.
- Fixed an issue with streaming from a 9:16 1080x1920 59.94 session.
- Fixed an issue where Dante (ASIO) audio would not save on session exit.
- Fixed an issue where the YouTube plugin was not properly generating an Events list.
- Fixed an issue with RTMP inputs where audio would work as expected but video would be black.
- Fixes made in LivePanel:
  - Audio Mixer:
    - You can now enable SOLO for both inputs and outputs.
  - Media:
    - The playhead color will now change according to the amount of play time left in the clip
    - The playhead color change also responds to changes in playback speed.
    - Fixed an issue where clicking the play button and stop button in a specific order causes the play button not to function.
    - Fixed an issue where enabling playlist caused the playhead to stop functioning.
    - Double-clicking a clip will now only play the clip.
- Resolved an issue where some HX sources display a green line or color shifting producing a ghosting effect.

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## 3 Documentation

Documentation for Viz Vectar is available at the Vizrt Documentation Center:

- [Viz Vectar Plus User Guide](#)



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## 4 Support

Support is available at the [Vizrt Support Portal](#).